

EXPERIENCE

Freelance Illustrator, “Kumato’s Kingdom”

Los Angeles, CA | Sept 2019 – Present

Designed and iterated characters, will create illustrations for a children’s book that will be turned into a film pitch

Director & Animator, “Kinoko” USC Senior Thesis

Los Angeles, CA | Jan 2018 – May 2019

Wrote story, designed characters, painted backgrounds, managed subcontractors, managed time efficiently to meet May 1st deadline

<https://vimeo.com/334312099>

Concept & Texture Artist, “Chrysalis” VR Game

Los Angeles, CA | Aug 2017 – Jul 2018

Designed posters, icons, and logo, painted concept art, textured 3D models promptly meeting Director’s shifting deadlines for Oculus store release

<https://www.chrysalisvrgame.com/>

Media Intern, The Urban School of San Francisco

San Francisco, CA | Jun 2015 – Aug 2018

Designed winter ecards and thank you cards that were sent out to student body, faculty/staff, and alumni

Animator & Colorist, “Shell Yeah” Ridge Hirano’s Thesis

Los Angeles, CA | Sept 2017 – May 2018

Animated shots in TVPaint in Director’s style, colored characters incorporating feedback from Director

Publicity Director & Creative, USC Nikkei Student Union

Los Angeles, CA | Aug 2016 – May 2019

Designed logo, stickers, and T-shirt, created promotional material for Facebook and Instagram

EDUCATION

University of Southern California

School of Cinematic Arts, Animation

Los Angeles, CA | 2015 – 2019

BA, Magna Cum Laude

SKILLS

Adobe Photoshop, Premiere, After Effects, Illustrator, Animate/Flash, Storyboard Pro, Cinema 4D, Maya, Google Apps, Microsoft Office, MacOS/PC, French (int), Japanese (beg)